

Episode 8

Linear Momentum

ENGN0040: Dynamics and Vibrations
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Topics for todays class

Impulse-Momentum relations for systems of particles

1. Definitions of linear impulse and linear momentum
2. Impulse-Momentum relations for a single particle
3. Calculating momentum of a system of particles
4. Impulse-Momentum relations for a system of particles
5. Applications

page 3

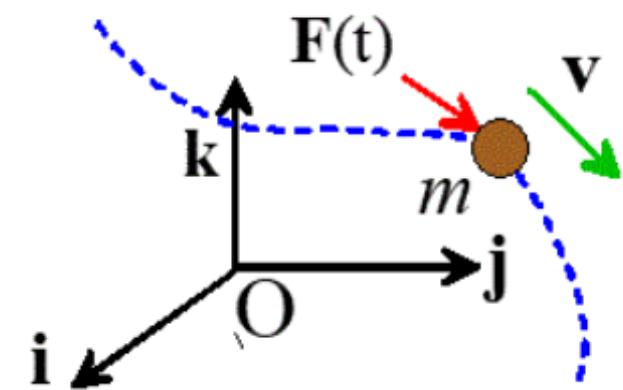
4.3 Impulse - Momentum relations for a single particle

4.3.1 Definitions of linear impulse and momentum

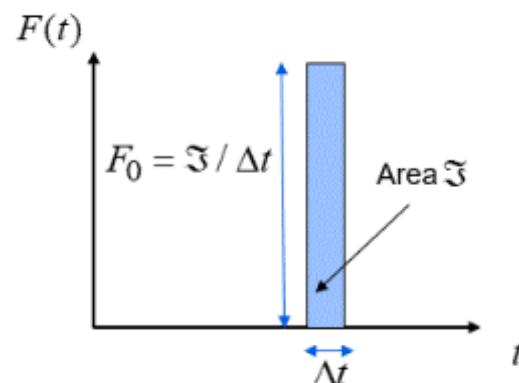
Impulse of a force

$$\underline{J} = \int_{t_0}^{t_1} \underline{F}(t) dt$$

Units N-s



"An Impulse": Very large force applied for very short time interval. Eg hammer blow



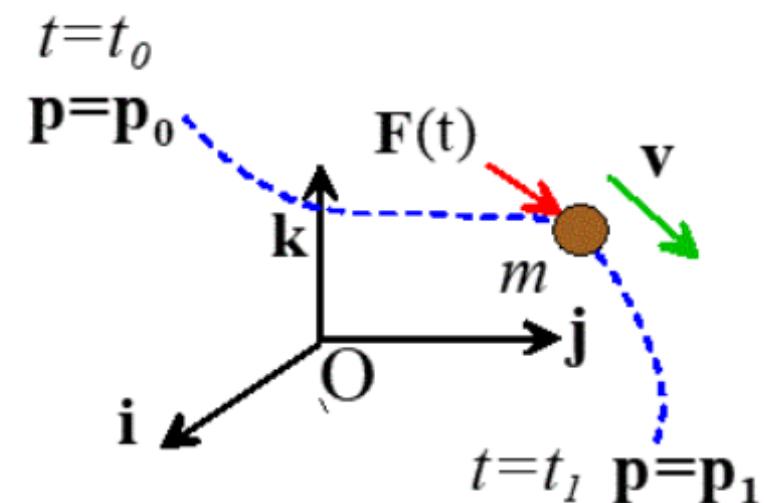
\underline{J} : impulse vector, units Ns

Linear momentum of a particle $\underline{p} = m \underline{v}$

4.3.2 Impulse-momentum relation for a single particle

Version 1

$$\underline{F} = \frac{d\underline{p}}{dt}$$



Version 2

$$\underline{J} = \underline{p}_1 - \underline{p}_0$$

Proof

$$\underline{F} = \underline{m}\underline{a} = \underline{m}\frac{d\underline{v}}{dt} = \frac{d}{dt}(m\underline{v}) = \underline{\frac{dp}{dt}}$$

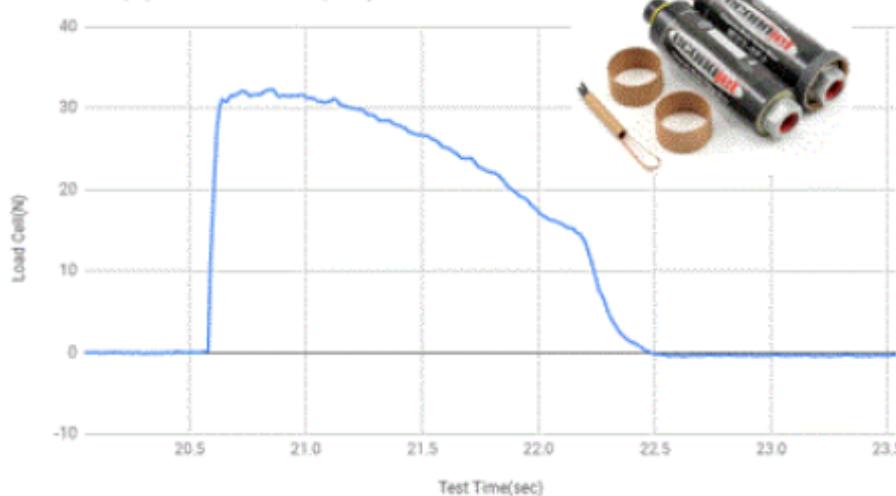
Separate variables and integrate

$$\int_{t_0}^{t_1} \underline{F} dt = \int_{p_0}^{p_1} d\underline{p}$$

$$\Rightarrow \underline{J} = p_1 - p_0$$

4.3.3: Example: Calculate the impulse exerted by a model rocket motor from data provided in a csv file

Load Cell(N) vs. Test Time(sec)



Definition $J = \int_{t_0}^{t_1} F dt$

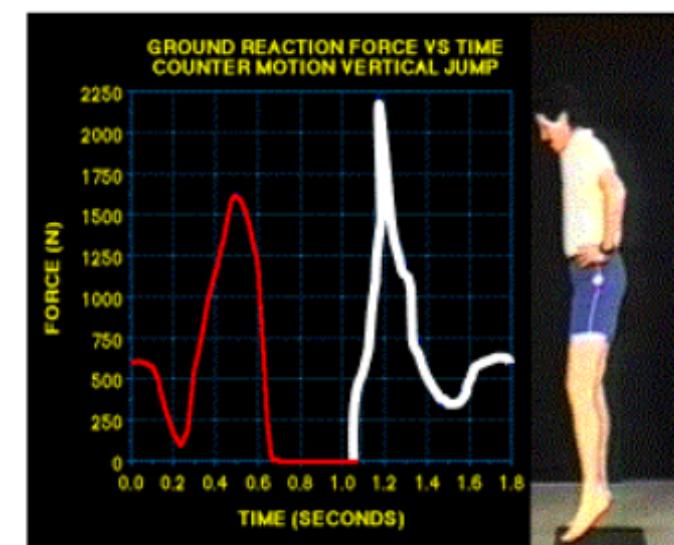
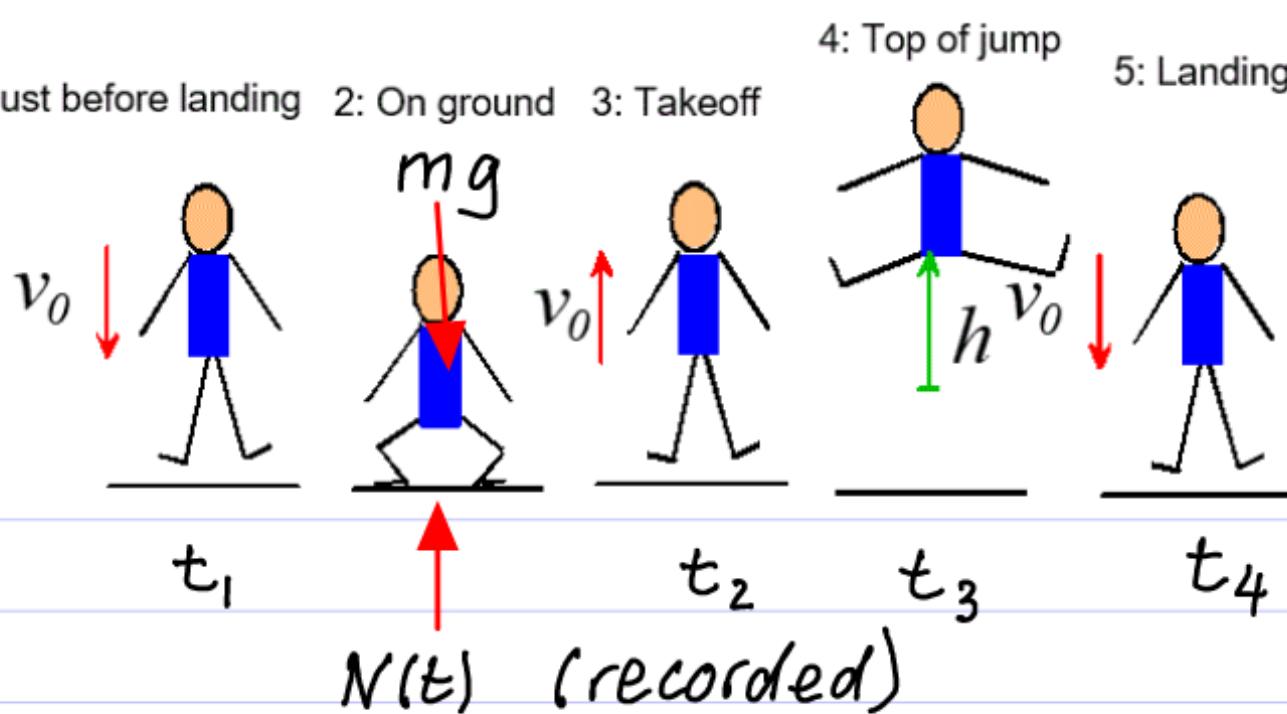
Read file with MATLAB & integrate numerically

Solution

$$J = 42.6 \text{ Ns}$$

4.3.3: Example: Estimate height of a jump from a force-plate measurement of reaction forces

1: Just before landing 2: On ground 3: Takeoff



Approach:

- (1) Assume steady state jumping
- (2) Energy conservation \Rightarrow same speed just before & just after jump
- (3) Use impulse-momentum to get v_0
- (4) Use energy to get h

① Impulse - momentum $\underline{J} = \underline{p}_1 - \underline{p}_0 \quad t_1 < t < t_2$

Here $\underline{J} = \int_{t_1}^{t_2} [N(t) - mg] \dot{f} dt$

$$= \left\{ \int_{t_1}^{t_2} N(t) dt - mg(t_2 - t_1) \right\} \dot{f}$$

$$\underline{p}_1 = m V_0 \dot{f} \quad \underline{p}_0 = m (-V_0 \dot{f})$$

Use formula

$$\left\{ \int_{t_1}^{t_2} N(t) dt - mg(t_2 - t_1) \right\} \dot{f} = m V_0 \dot{f} - m (-V_0 \dot{f})$$

$$\Rightarrow V_0 = \frac{1}{2m} \int_{t_1}^{t_2} N(t) dt - g \frac{(t_2 - t_1)}{2}$$

(2) Energy method to find h

System : earth + jumper

Conservative ; no ext forces

State (0) @ time t_2

State (1) @ time t_3

$$T_1 + U_1 = T_0 + U_0$$

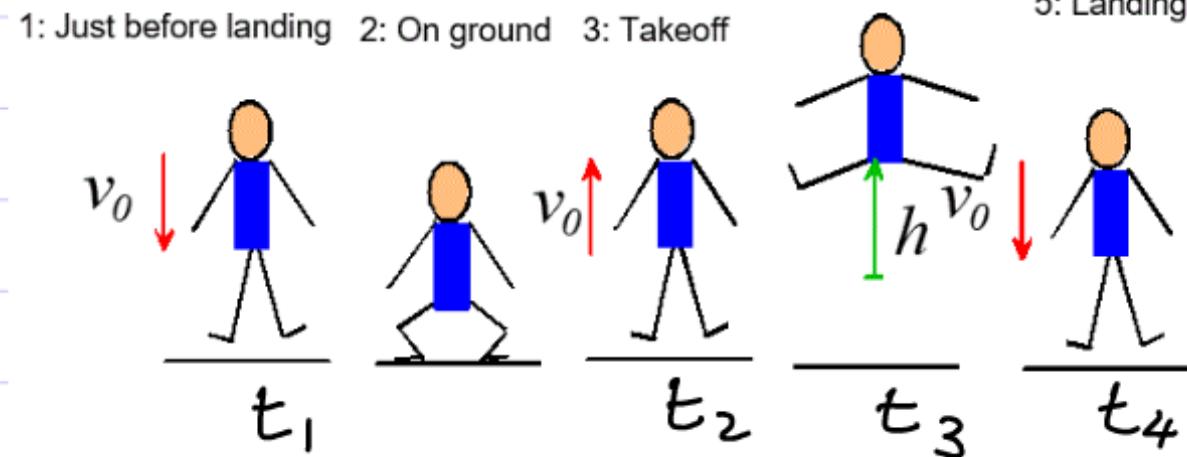
$$\Rightarrow 0 + mgh = \frac{1}{2} m V_0^2 + 0$$

$$\Rightarrow h = \frac{V_0^2}{2g}$$

Check Use measured time in air to calculate v_0

By symmetry

$$t_3 - t_2 = t_4 - t_3$$

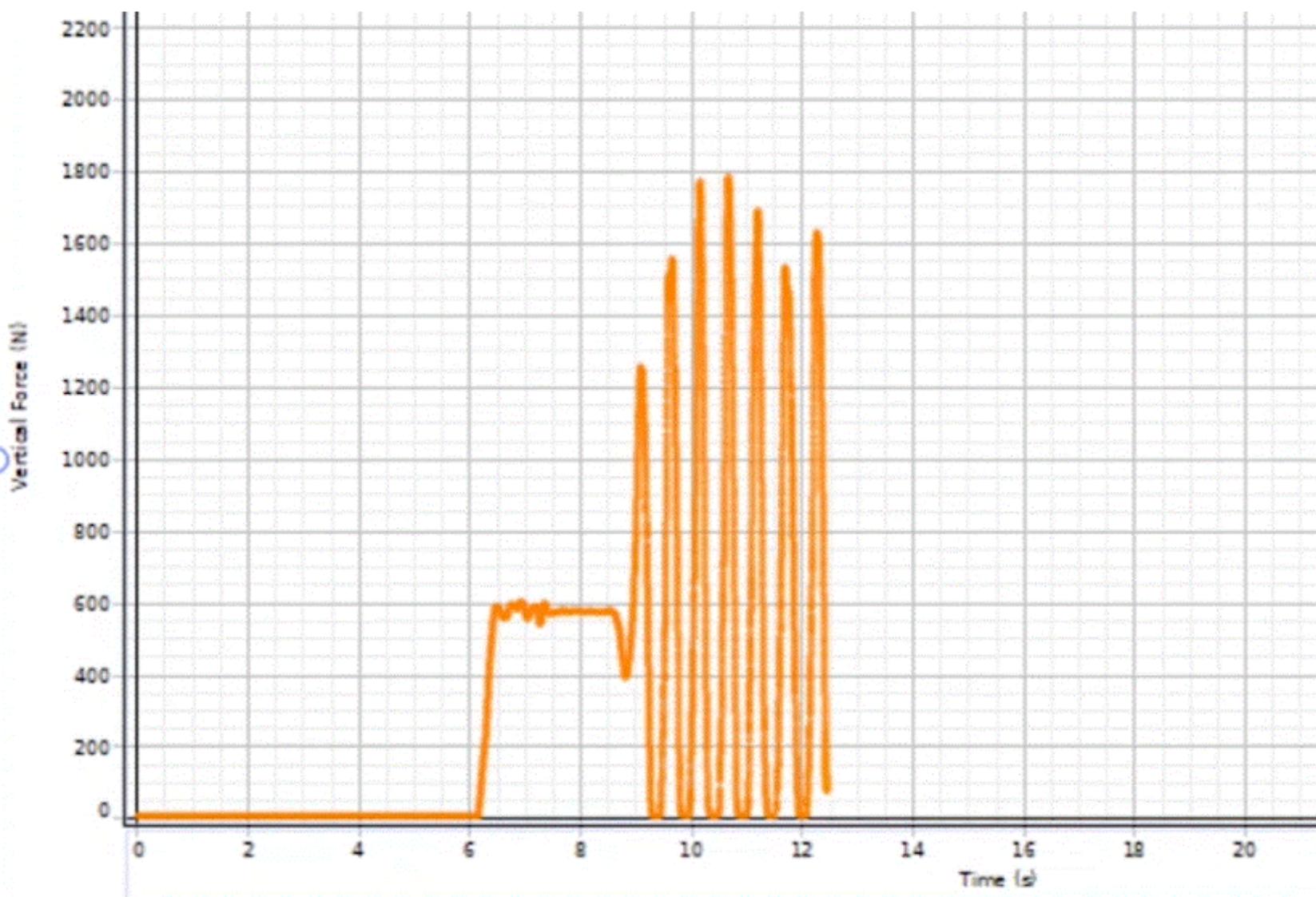


Straight line motion formula for $t_2 < t < t_3$

$$0 = V_0 - g(t_3 - t_2)$$

$$\Rightarrow V_0 = g \frac{(t_4 - t_2)}{2}$$

Experimental Data



Process data with MATLAB

```

function process_jump
close all
g = 9.81; m = 579.5/g;
data = csvread('Forceplate_Data.csv',1,0);
time = data(:,1); force = data(:,2);
plot(time,force);
mask = time>14.75 & time<15.3;
t_c = time(mask); f_c = force(mask)-10;
plot(t_c,f_c)
mask2 = time>15 & time<15.5;
t_a = time(mask2); f_a = force(mask2)-10;
plot(t_a,f_a)

impulse = trapz(t_c,f_c);
mask3 = f_c>5;
t_onground = t_c(mask3);
t1 = t_onground(1); t2 = t_onground(end);
mask4 = f_a<5;
t_inair = t_a(mask4);
t4 = t_inair(end);
v0_f = impulse/(2*m) - g*(t2-t1)/2;
v0_a = g*(t4-t2)/2;
h_f = v0_f^2/(2*g);
h_a = v0_a^2/(2*g);

end

```

Forceplate

$$h_f =$$

$$0.0578 \text{ m}$$

Time in air

$$h_a =$$

$$0.0567 \text{ m}$$

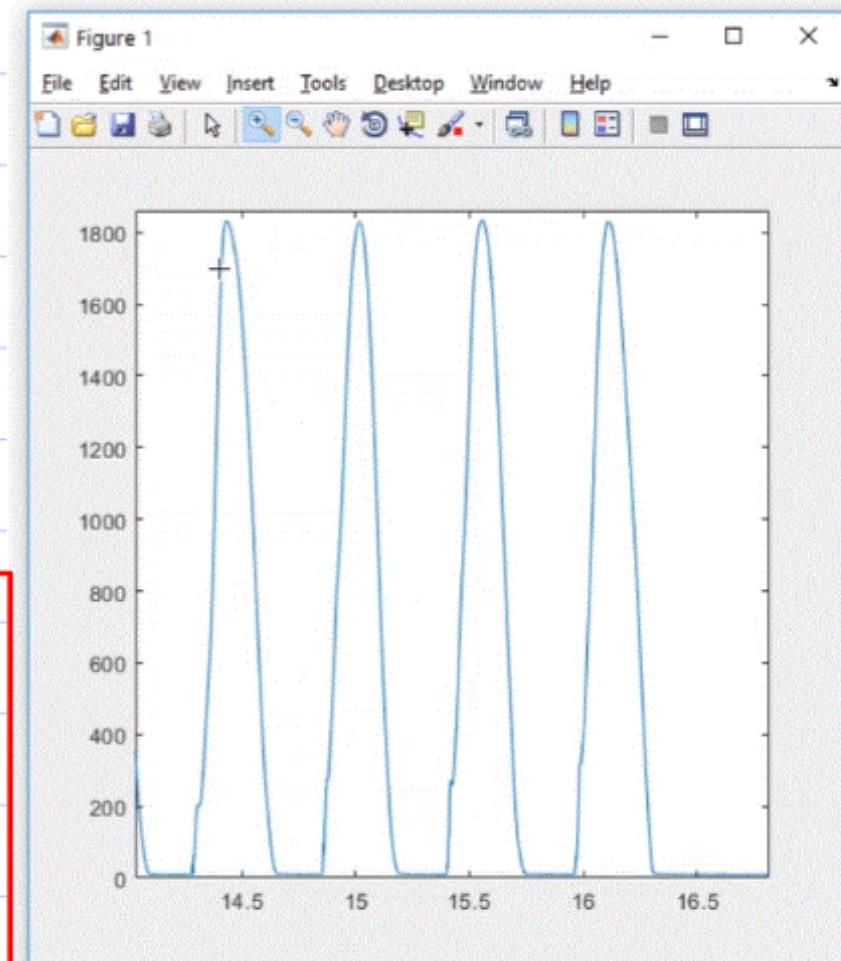
From force-plate

$$V_0 = \frac{1}{2m} \int_{t_1}^{t_2} N(t) dt - g \frac{(t_2 - t_1)}{2}$$

From time in air

$$V_0 = g(t_4 - t_2)/2$$

$$h = V_0^2/2g$$



4.4 Impulse-Momentum relations for a system of particles

Preliminaries : Describing forces & impulse on system

Note : Newton \Rightarrow

\mathbf{R}_{ij} Force exerted on particle i by particle j

$\mathbf{F}_i^{\text{ext}}$ External force on particle i

\mathbf{v}_i Velocity of particle i

$$\underline{\mathbf{R}}_{12} = -\underline{\mathbf{R}}_{21}$$

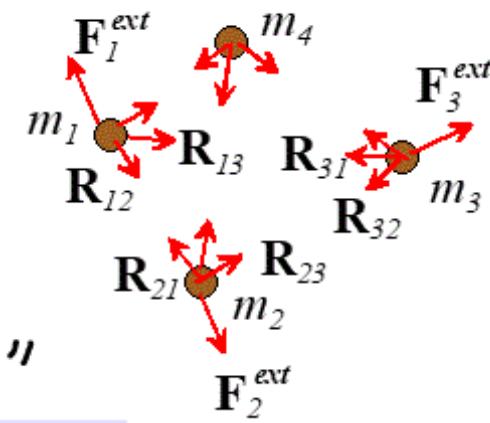
$$\underline{\mathbf{R}}_{13} = -\underline{\mathbf{R}}_{31}$$

etc

$$\underline{\mathbf{R}}_{ij} = -\underline{\mathbf{R}}_{ji}$$

$\underline{\mathbf{R}}_{ij}$: "Internal Forces"

$\underline{\mathbf{F}}_i^{\text{ext}}$: "External Forces"



Total External Impulse

$$\underline{\mathbf{J}}^{\text{ext}} = \int_{t_0}^{t_1} \sum_{\text{ext forces}} \underline{\mathbf{F}}_i^{\text{ext}}(t) dt$$

4.4.1 Total momentum of a system

Direct summation

$$\underline{p}^{\text{TOT}} = \sum_{\text{particles}} m_i \underline{v}_i$$

Using center of mass

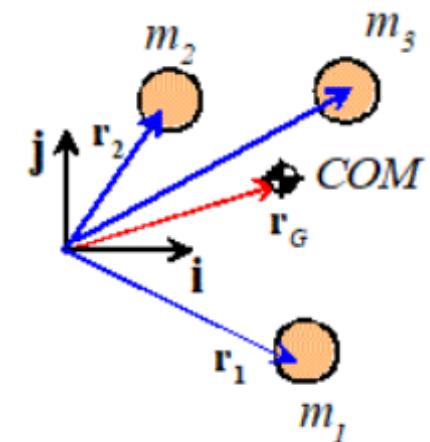
Define Total mass $M = \sum_{\text{particles}} m_i$

Center of mass $\underline{r}_G = \frac{1}{M} \sum_{\text{particles}} m_i \underline{r}_i$

Let $\underline{v}_G = \frac{d\underline{r}_G}{dt}$ (velocity of COM)

$$\text{Then } \underline{p}^{\text{TOT}} = M \frac{d\underline{r}_G}{dt} = M \underline{v}_G$$

$$\text{Proof } \underline{p}^{\text{TOT}} = \sum m_i \underline{v}_i = \frac{d}{dt} \sum m_i \underline{r}_i = M \frac{d\underline{r}_G}{dt}$$



4.4.2 Impulse - Momentum relations for a system

Version 1

$$\sum_{\text{ext forces}} \underline{\underline{F}_i}^{\text{ext}} = \frac{d \underline{\underline{p}}}{dt}^{\text{TOT}}$$

Version 2

$$\underline{\underline{J}}^{\text{ext}} = \underline{\underline{p}}_1^{\text{TOT}} - \underline{\underline{p}}_0^{\text{TOT}}$$

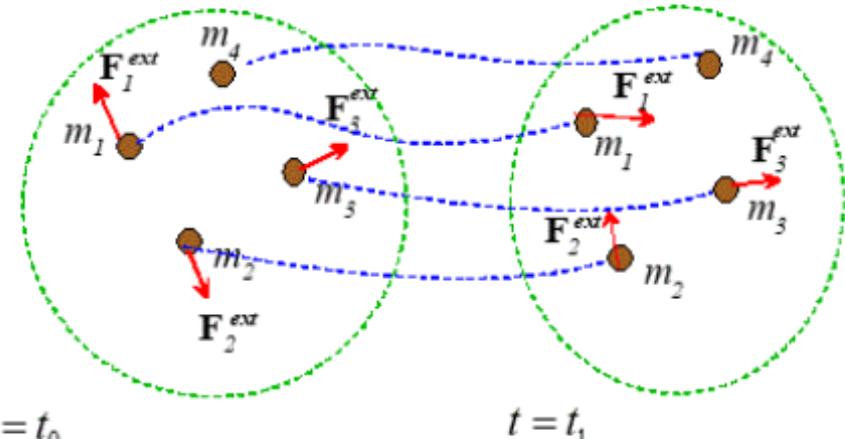
Special Case: $\underline{\underline{J}}^{\text{ext}} = \underline{\underline{0}}$

$$\underline{\underline{p}}_1^{\text{TOT}} = \underline{\underline{p}}_0^{\text{TOT}}$$

Total momentum is conserved

Total External Force $\underline{\underline{F}}^{\text{TOT}}(t)$

$$\text{Total External Impulse } \underline{\underline{J}}^{\text{TOT}} = \int_{t_0}^{t_1} \underline{\underline{F}}^{\text{TOT}}(t) dt$$



$t = t_0$

Total momentum $\underline{\underline{p}}_0^{\text{TOT}}$

$t = t_1$

Total momentum $\underline{\underline{p}}_1^{\text{TOT}}$

Proof

① Impulse-Momentum for one particle

$$\underline{F_i}^{\text{ext}} + \sum_{\text{particles } j} \underline{R_{ij}} = \frac{d \underline{p}_i}{dt}$$

② Sum over all particles

$$\underbrace{\sum_{\text{Particles}} \underline{F_i}}_{\text{Total ext force}} + \underbrace{\sum_i \sum_j \underline{R_{ij}}}_{\text{Sum of all } \underline{R_{ij}} = \underline{0}} = \frac{d}{dt} \underbrace{\sum_i \underline{p}_i}_{\frac{d \underline{p}}{dt}^{\text{TOT}}}$$

since $\underline{R_{ij}} = -\underline{R_{ji}}$

Proves version ①. For ②, just integrate ①

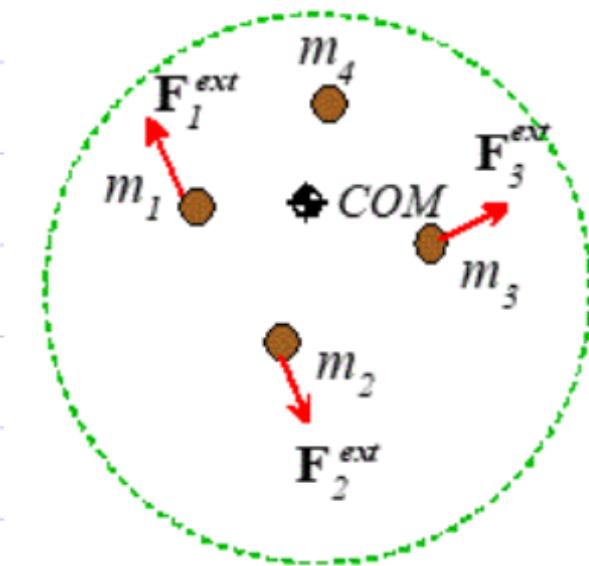
Useful Observation

Center of mass of system obeys
Newton's Law

$$\text{Recall: (1)} \quad \dot{\underline{p}}^{\text{TOT}} = M \underline{v}_G$$

$$(2) \quad \sum_{\substack{\text{ext} \\ \text{forces}}} \underline{F}_i = \frac{d \dot{\underline{p}}^{\text{TOT}}}{dt} = M \frac{d \underline{v}_G}{dt} = M \underline{a}_G$$

If no external forces act COM moves at constant velocity (or is often stationary)



4.4.3: Example: Estimate the recoil velocity of a rifle

Remington Model 700 PCR

Data:

Rifle mass 4.8kg

6.5mm Creedmoor cartridge, 140 grain (9.1 gram) bullet

820 m/s muzzle velocity



System = gun + bullet

State (0): just before firing

State (1): just after firing

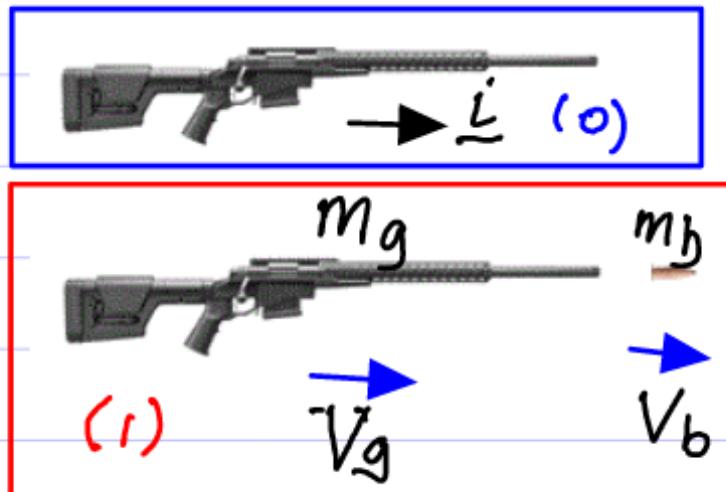
$$\underline{J}^{\text{ext}} = \int_{t_0}^{t_1} \underline{F}^{\text{ext}} dt$$

$\underline{F}^{\text{ext}}$ is finite and $t_1 - t_0 \ll 1 \Rightarrow \underline{J}^{\text{ext}} \approx 0$

Hence $\underline{p}_1^{\text{TOT}} = \underline{p}_0^{\text{TOT}}$

t_0

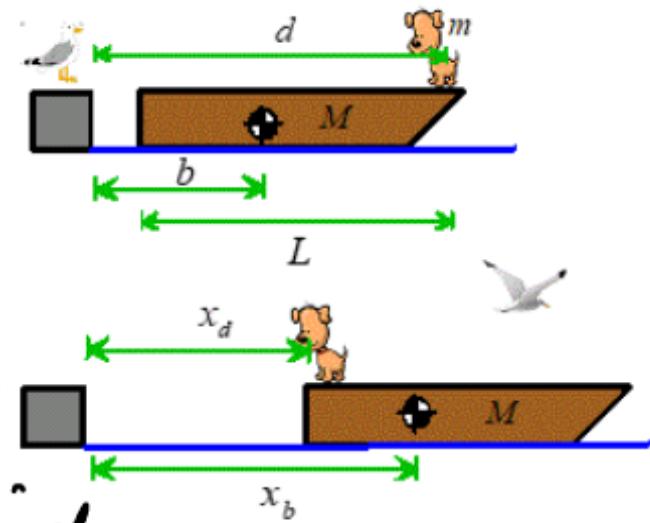
t_1



$$m_g V_g \underline{i} + m_b V_b \underline{i} = 0 \Rightarrow V_g = - \frac{m_b}{m_g} V_b$$

$$\Rightarrow V_g \approx 1.5 \text{ m/s} \quad (\sim 5 \text{ ft/s})$$

4.4.4: Example: A dog with mass m sits in the bow of a boat with length L and mass M . The dog is a distance d from the dock. It then walks to the stern of the boat. How far is the dog from the dock?



System = boat + dog

Boat floats freely \Rightarrow no horizontal ext force \Rightarrow horizontal pos of COM fixed

$$x_{\text{com}} = \frac{1}{M+m} (Mx_b + mx_d) = \frac{1}{M+m} (Mx_b + m(x_b - b + d)) \quad (1)$$

Geometry

$$(x_b - b) + (d - x_d) = L \quad (2)$$

$$(1) \Rightarrow -M(x_b - b) + m(d - x_d) = 0 \quad (3)$$

$$M(2) + (3) \Rightarrow (M+m)(d - x_d) = ML$$

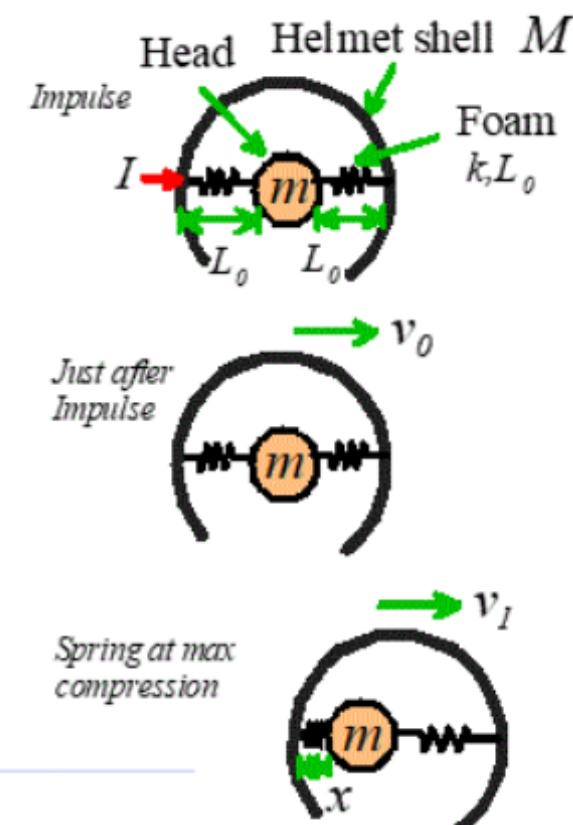
$$\Rightarrow x_d = d - \frac{ML}{M+m}$$

4.4.5: Example: A helmet shell with mass M is padded with foam with stiffness k and thickness L_0 . A head with mass m is inside the helmet. The system is at rest for $t < 0$

At time $t=0$ the helmet shell is struck with an impulse I .

Find formulas for:

- The speed of the helmet shell just after the impact
- The length of the padding x at the instant of maximum compression
- The maximum acceleration of the head a_{\max}
- With $M=1.5\text{kg}$, $m=3.1\text{kg}$, $I=10\text{ Ns}$ select values for k and L_0 to ensure $a_{\max} < 275\text{g}$ and $x > 0$

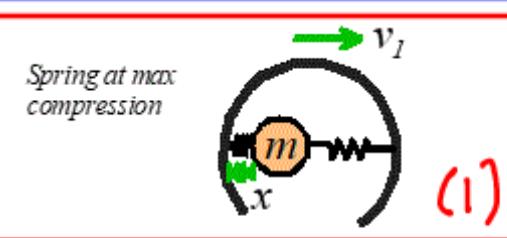
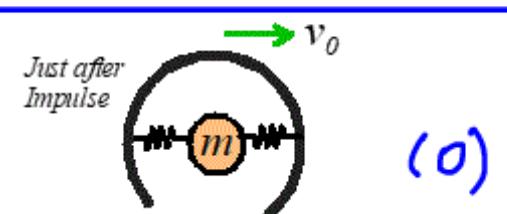
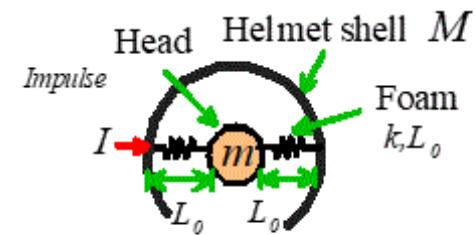


Approach

- (1) Springs are undeformed during impact & so exerts no force on helmet \Rightarrow use impulse - momentum to get v_0
- (2) No ext forces on helmet & head after impact
Conservative system \Rightarrow energy & momentum conserved
- (3) Helmet & head have same speed @ max compression

(a) Impulse - Momentum for helmet

$$\underline{J} = \underline{M} \underline{V}_0 \Rightarrow \boxed{\underline{V}_0 = \underline{I} / \underline{M}} \quad (1)$$



$$(b) \text{ Energy} \Rightarrow T_i + U_i = T_0 + U_0$$

$$\Rightarrow \frac{1}{2}(\underline{M}+m) \underline{V}_1^2 + 2 \times \frac{1}{2}k (\underline{L}_0 - x)^2 = \frac{1}{2}\underline{M} \underline{V}_0^2$$

$$\text{Momentum} \Rightarrow \underline{P}_1^{\text{TOT}} = \underline{P}_0^{\text{TOT}} \quad (2)$$

$$\Rightarrow (\underline{M}+m) \underline{V}_1 = \underline{M} \underline{V}_0 \quad (3)$$

$$\text{Subs (1) into (2) \& (3)} \Rightarrow \frac{\underline{I}^2}{2(\underline{M}+m)} + k(\underline{L}_0 - x)^2 = \frac{\underline{I}^2}{2\underline{M}}$$

$$\Rightarrow x = \underline{L}_0 - \underline{I} \sqrt{\frac{m}{2k(\underline{M}+m)\underline{M}}}$$

$$(c) \underline{F=ma} \text{ for head} \Rightarrow m a_{\max} = 2k (L_0 - x)$$

$$\Rightarrow m a_{\max} = I \sqrt{\frac{2km}{(M+m)M}} \Rightarrow a_{\max} = I \sqrt{\frac{2k}{(M+m)Mm}}$$

$$(d) a_{\max} < 275g \Rightarrow k \leq \frac{1}{2} (M+m) M m \left(\frac{a_{\max}}{I}\right)^2$$

$$\Rightarrow k < 778 \text{ kN/m}$$

$x > 0$ to avoid head hitting shell

$$\Rightarrow L_0 > I \sqrt{\frac{m}{2k(M+m)M}}$$

$$\Rightarrow L_0 > 0.54 \text{ cm}$$